



Extreme Cup 2025

FRIDAY- August 1, 2025

1. All Drivers will pull a pill to determine qualifying position, if you miss your position you will be give one lap at the end to qualifying.
2. All Drivers must pack track, if you do not pack track you will be given one lap at the end of qualifying. (up to the race director)
3. Cars will hot lap in the same order as there qualifying numbers. No exceptions, if you miss your session you do not receive hot laps.

QUALIFYING (2 LAPS)

1. Each Driver will receive two laps, the better of the 2 laps, the better of the 2 laps will determine your starting position for the Heat Race.
2. Driver will receive qualifying points – 100, 98, 96, 94, 92, 90....

HEAT RACES

1. Heat line ups are determined from qualifying times. Each Heat Race will invert four cars. The number of entrants determines the number of Heat Races.
2. Points are awarded for finish and added to qualifying points to line up the Main Event.
3. Top 3 in the heat races go to the scales.

MAIN EVENTS

1. Main events are determined by the accumulated points from Qualifying and Heat Races. The top 16 in points are locked in for the "A" Main, the balance of cars will be in the "B" Main (depending upon car count).
2. The top 6 points Drivers will come to the grandstand area for the redraw. Each Driver will draw a card (1 – 6). Top point driver draws first (do not open the envelope) and so on until all drivers have a card. Once all Drivers have a card Driver #6 will be asked if he wants to trade his card with any other driver and so on until Driver #1 trades or keeps his card. The number that is presented by each driver is their starting position for the "A" Main.
3. Top 3 in the main event go to the scales and after tech inspection the official results will be made.

"B" MAIN (IF MORE THAN 20 CARS)

1. Line up is heads up from accumulated points (Qualifying, Heat Race)

2. Top 4 finishing cars transfer to back of the “A” Main
 - Passing points 1 per position gained will be added to driver point totals (non transfer cars only)

“A” MAIN 25 LAPS

1. Line up is determined by accumulated points (Qualifying, Heat Race)
2. Top 6 cars redraw to determine first three rows
3. Positions 7 – 16 are heads up from accumulated points
4. Positions 17 – 20 are “B” Main transfer cars
 - Passing points of 1 per position gained will be added to driver point totals (Friday Only)

Saturday – August 2, 2025

*Saturday line ups are determined by the total points each driver accumulated Friday night. Friday includes Qualifying, Heat Race, Main Events and Passing Point.

HEAT RACE

1. Each Heat race will invert four cars
2. Points are awarded for the finish and added to Friday’s total points to line up the Main event.
3. Top 3 to scales.

Time Trial Pole Shuffle Format

Top Six Point Cars will battle it out for the Pole position.

Cars will battle for two laps continuously with the fastest time moving on and the loser returning to the pit area.

6 th position vs. 5 th	fastest car two lap time stays on the track
Winner vs. 4 th	fastest car two lap time stays on the track
Winner vs 3 rd	fastest car two lap time stays on the track
Winner vs. 2 nd	fastest car two lap time stays on the track
Winner vs. 1 st	fastest car two lap time on the pole for the “A” Main

“B” MAIN (DETERMINED BY CAR COUNT)

1. Line up is heads up from total points accumulated from Friday and Saturday.

Top 4 finishing cars transfer to back of the “A” Main

"A" MAIN 30 LAPS

1. The first three rows are determined by the "Pole Shuffle".
2. Positions 7 – 16 are heads up from accumulated points
3. Positions 17 – 20 are "B" Main transfer cars
4. Top 3 to scales, after tech inspection official results will be made.
5. Winner of the "A" Main is the Champion of the Event